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Your First Sprint / Iteration 3

Your First Sprint / Iteration

You are just starting with your first Scrum / agile team. Perhaps it is the pilot team for an organization. Your consultant / trainer is gone, or perhaps you didn't have one. Irrespective, this is a collection of information focussed on helping you through to success on that first critical Sprint.

- "Learning Agile: Understanding Scrum, XP, Lean, and Kanban" - Andrew Stellman, Jennifer Greene
- Data on the Effect of Teams
- Do we put Story Point estimates on a Spike (Enabler) Story?
- How can the PO be the focal point for contact for work when an Project Managers (for example) are used to going to individual team members for status of work?
- How Do We Deal With Constant Interruptions?
- How Do We Ensure Critical Work Does Not Get Dropped as We Kick Off Teams?
- How Do We Get All the Work Addressed When Our Specialists Cannot Be Everywhere?
- How Do We Get All the Work Addressed When Our Specialists Cannot Be Everywhere?
- How Do We Get More Training on User Stories?
- How Do We Initially Setup Our Definition of Done?
- How Do We Run Our First Daily Scrum or Daily Standup?
- How Do We Run Our First Iteration (Sprint) Planning Event?
- How Do We Run Our First Iteration (Sprint) Retrospective?
- How Do We Run Our First Iteration Demo (Sprint Review)?
- How Do We Talk About Iteration (Sprint) Commitments That Have Not Been Met / Done?
- How Do We Use Points to Estimate? - SSA
- How Do We Write User Stories When We Cannot Get All Development and Testing Done in One Sprint?
- How Does a Team Initially Get Control of Work?
- How is Work Assigned During an Iteration (Sprint)?
- How Should We Initially Track Multiple Team's Progress?
- How Should We Initially Track Release Progress?
- How Should We Initially Track Sprint Progress?
- How to Preempt Team Conflict?
- Values and Principles
- What Alternatives to the Creation of Product Owner and Scrum Master Roles Could We Try?
- What Are The Roles in an Agile (Scrum) Team?
- What Content Should Be Considered To Start a Team Page?
- What Do We Do If We Don't Have Budget for Product Owners and Scrum Masters? - SSA
- What do we do with Stories that are not "Done" at the end of an Iteration?
- What Do We Need to Have in Place Prior to "Starting a Scrum / Agile Team" Training?
- What Do You Mean When You Say ...?
- What Does It Mean To Be Done?
- What Events Should We Put in Place For Iterations (Sprints)?

- [What Happens When We Do These Roles Well?](#)
- [What Happens When We Have Partial Assignments for Product Owners and Scrum Masters?](#)
- [What is a User Story? - SSA](#)
- [What is the Purpose of a Daily Standup \(Daily Scrum\) Event?](#)
- [What is the Purpose of Iteration \(Sprint\) Goals?](#)
- [What Is Typically Captured as a "Ready" User Story on the Story Card?](#)
- [What Kind of Questions Should We Ask to Understand How Our Team is Doing?](#)
- [What Kind of Working Agreements Should We Set Up for the Team?](#)
- [What Should Our Iteration Goals \(Sprint Goals\) Look Like?](#)
- [What Should We Consider When Forming a New Team?](#)
- [Why Do We Establish a Cadence of Events?](#)
- [Why Do We Form Teams When We Transition To Agile?](#)
- [Why Do We Have the Product Owner and Scrum Master Roles?](#)
- [Why Do We Start and End Iterations \(Sprints\) Mid-week?](#)
- [Why Don't We Burn-down Stories Instead of Hours for a Sprint?](#)
- [Why Don't We Use Written English to Communicate Requirements?](#)

What Are the Characteristics of a Great Product Owner

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