

Table of Contents

Research to Help Understanding	1
<i>Ideas</i>	1

Research to Help Understanding

Some practices and ideas seem in Agile seem counter-intuitive. There is a lot of information out there on many practices. This page is about collecting some of these ideas together.

Ideas

- [Pair Programming Research](#) and [Mobbing](#)
- [Self-Forming Teams](#)
- [Prioritization Techniques](#)
- [Day-to-day With People](#)
- [Acceptance Test-Driven Development](#)
- [Value Stream Mapping](#)
- [High Performance Teams](#)
- [Communication Approaches](#)

From:

<http://www.hanssamios.com/dokuwiki/> - **Hans Samios' Personal Lean-Agile Knowledge Base**

Permanent link:

http://www.hanssamios.com/dokuwiki/research_to_help_understanding

Last update: **2020/06/02 14:21**

