



Retrospectives

MOVING FROM A SUBJECTIVE TO AN OBJECTIVE WORLD

A Bit About Myself

- ▶ Prateek Singh
- ▶ Post Technical (Recovering Developer)
- ▶ Crossed over to the dark side in 2007
- ▶ Scrum Master, Agile Team Lead, Agile Coach
- ▶ XP/Scrum/Kanban
- ▶ Cricket Enthusiast & Dog Lover
- ▶ Twitter - @singhpr



Traditionally...

- ▶ What went well?
- ▶ What went wrong?
- ▶ What can we do better – Action Items?
- ▶ Great model in good to ideal conditions.



Problems...

- ▶ Lack of Participation
- ▶ Rose coloured glasses
- ▶ Negative Nellys
- ▶ Kindergarten syndrome
- ▶ Lack of measurable outcomes/impacts
- ▶ Wasted coaching opportunity



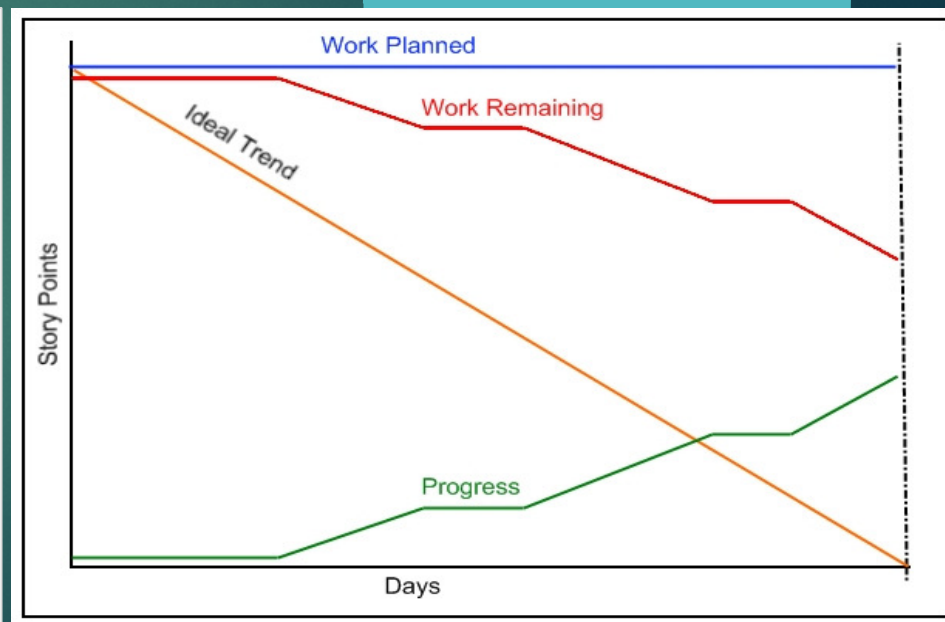
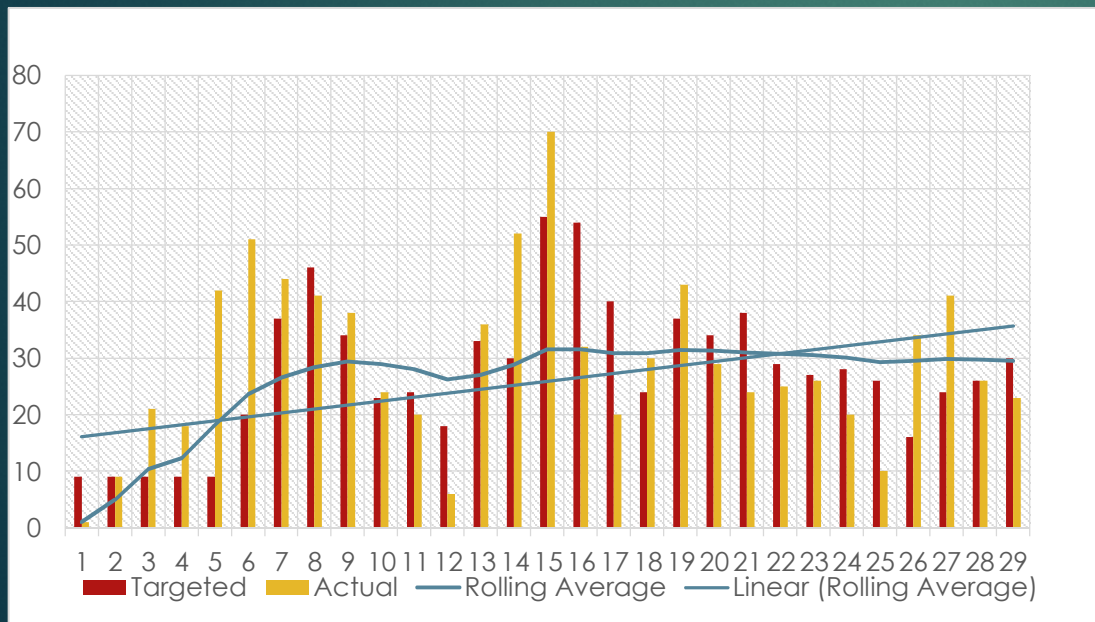
A New Voice In The Room

- ▶ Your Team's Data
- ▶ True picture of your team's process and productivity
- ▶ A quantitative perspective on what happened
- ▶ How have things changed since the last time?

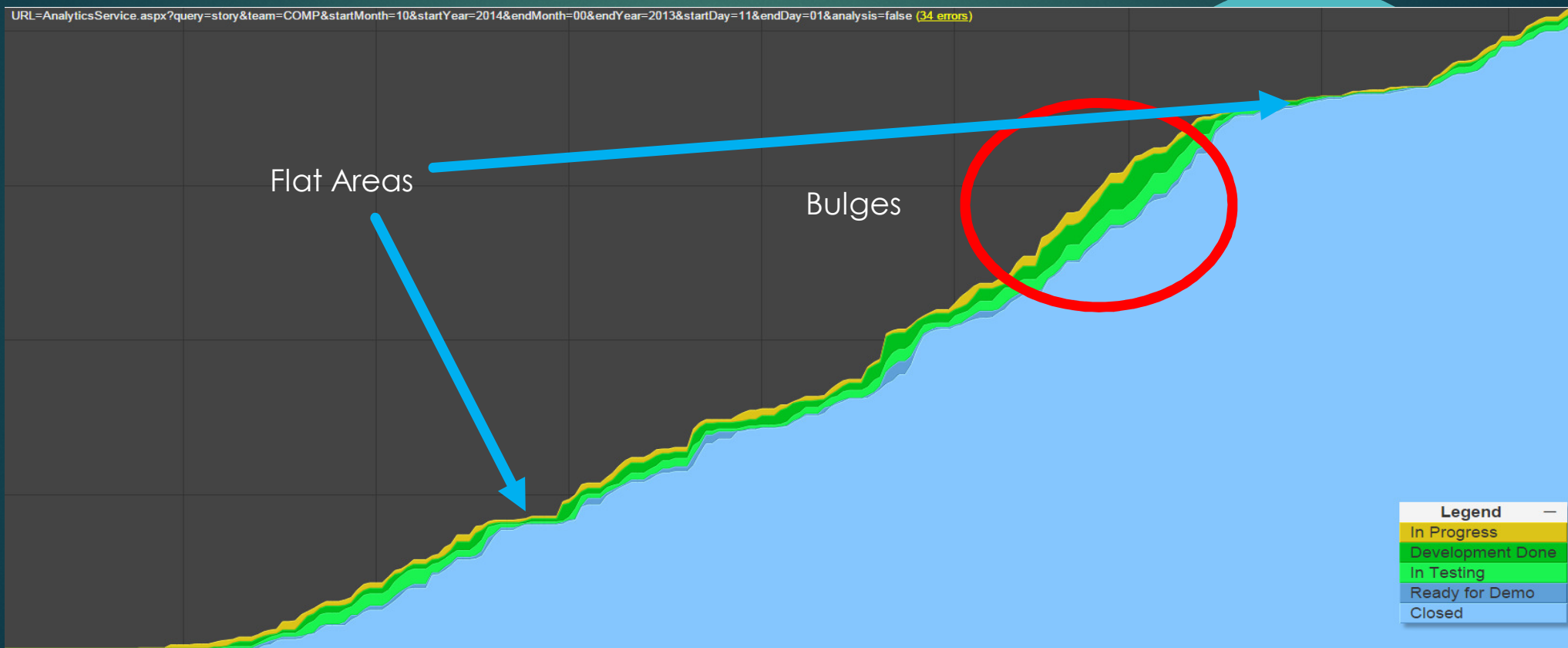


Traditional Tools/Metrics

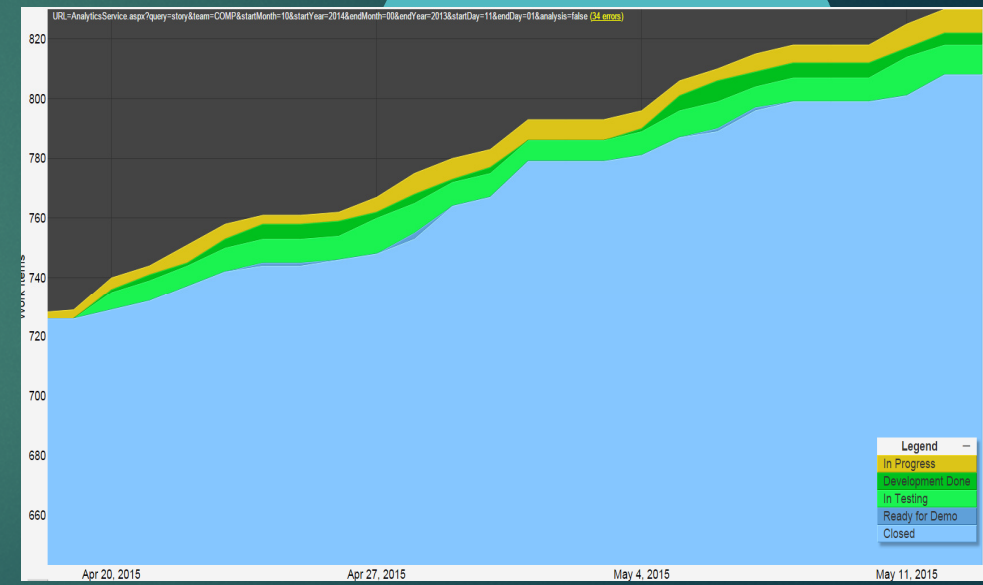
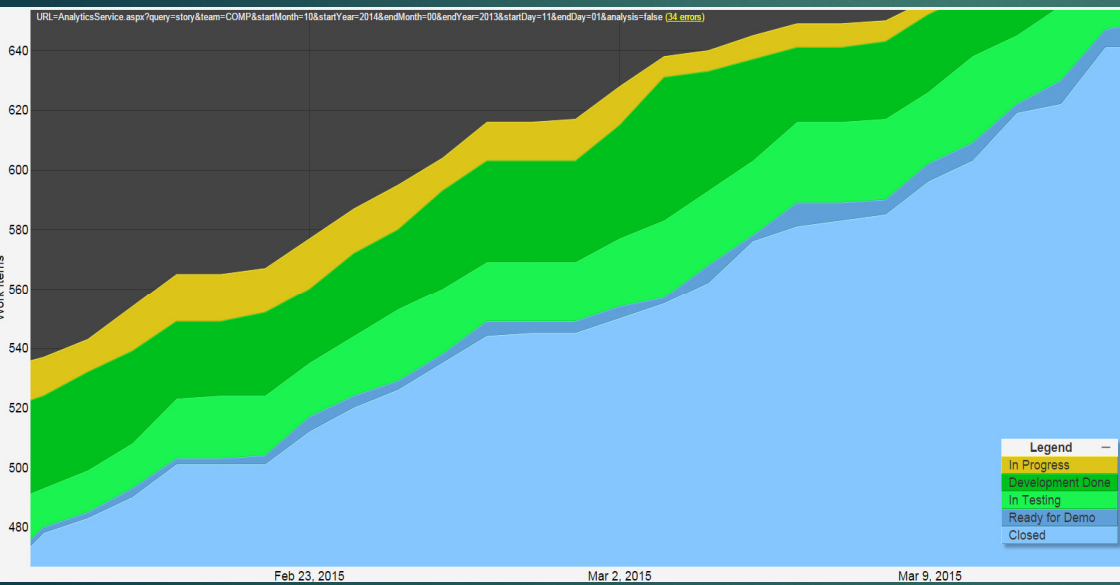
- ▶ Velocity Charts
- ▶ Burndown/Burnup charts



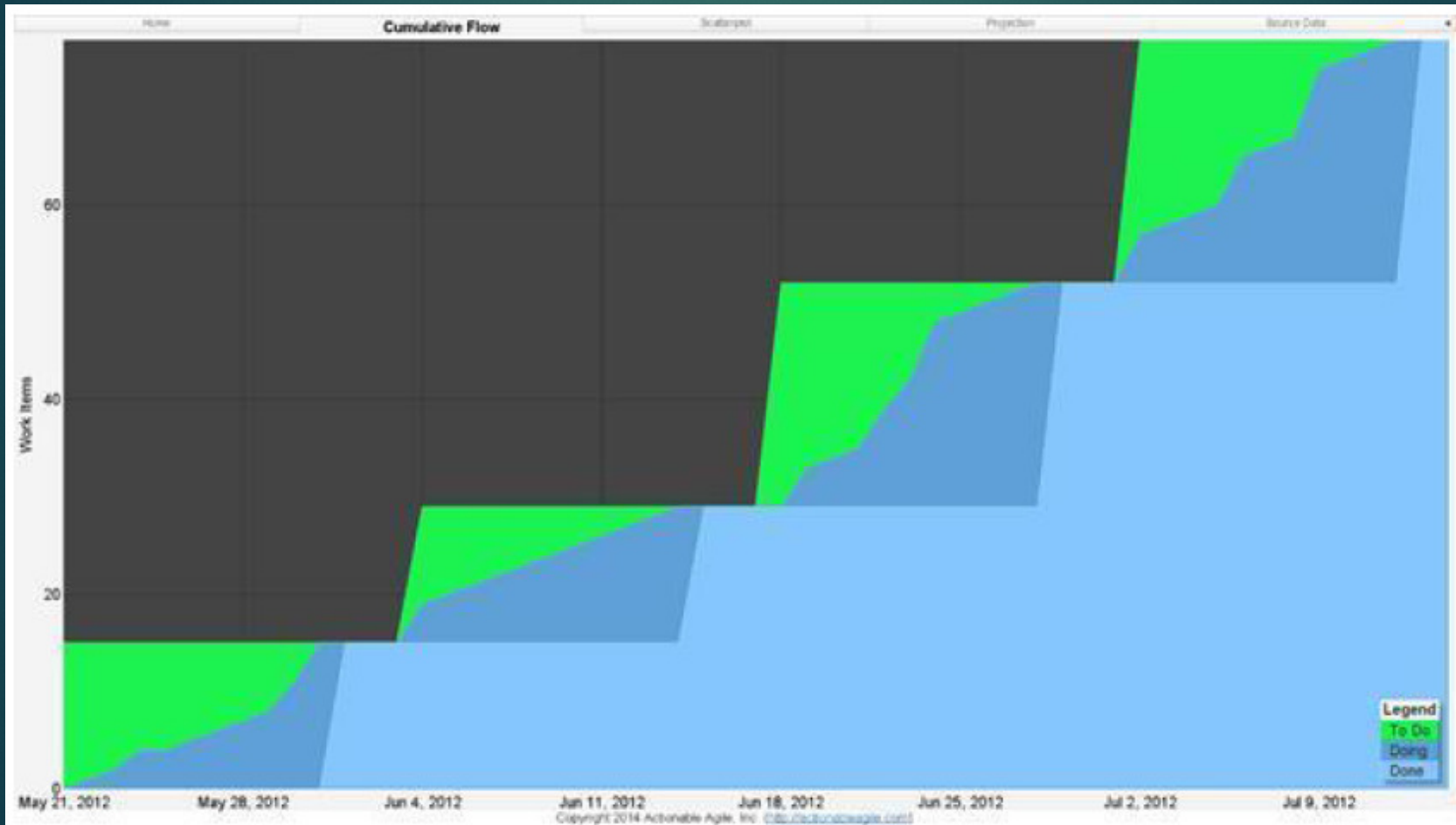
More Tools – Cumulative Flow Diagrams



Driving Results




CFD For an Ideal Scrum Team



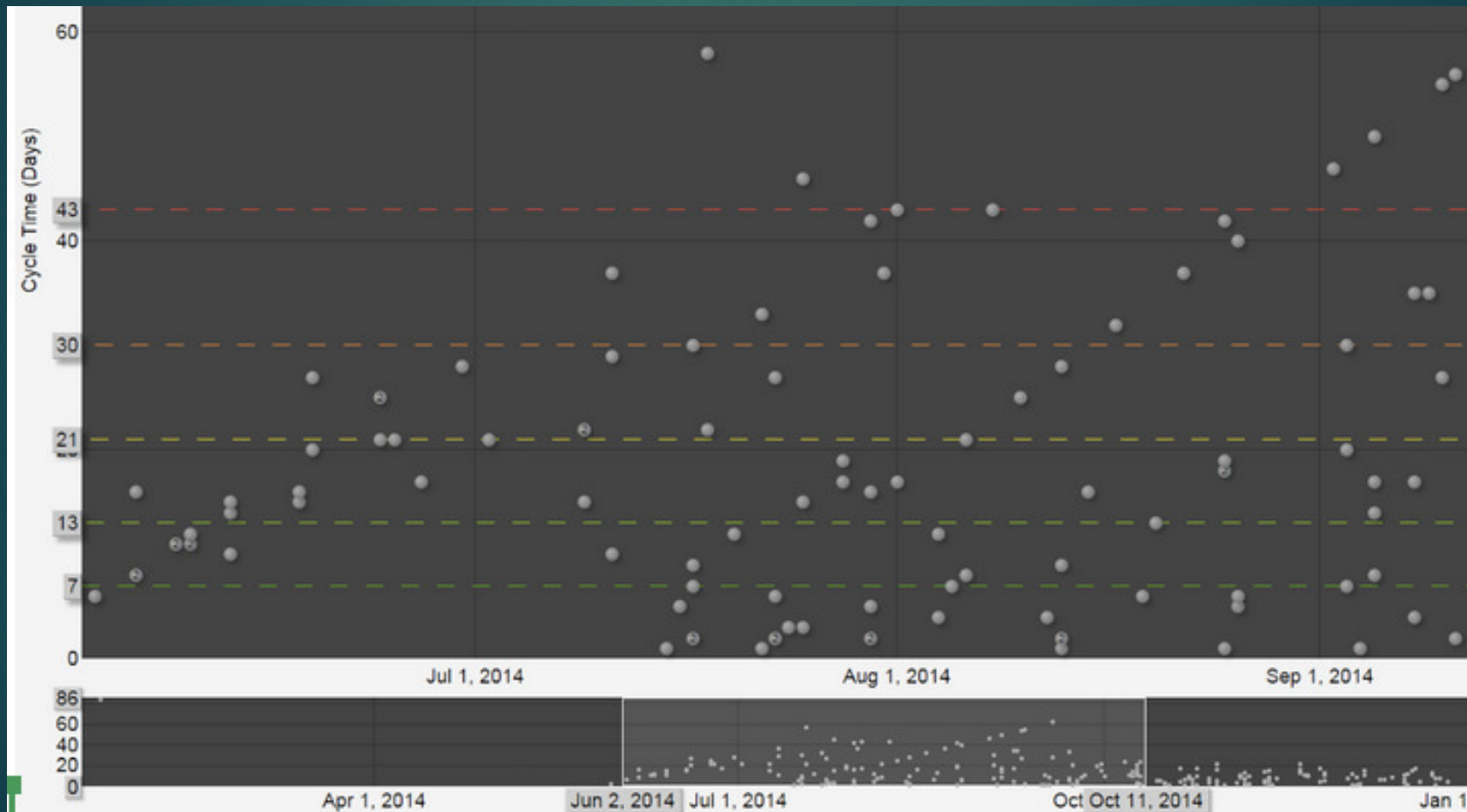
The Scrum Guide™

The Definitive Guide to Scrum:
The Rules of the Game

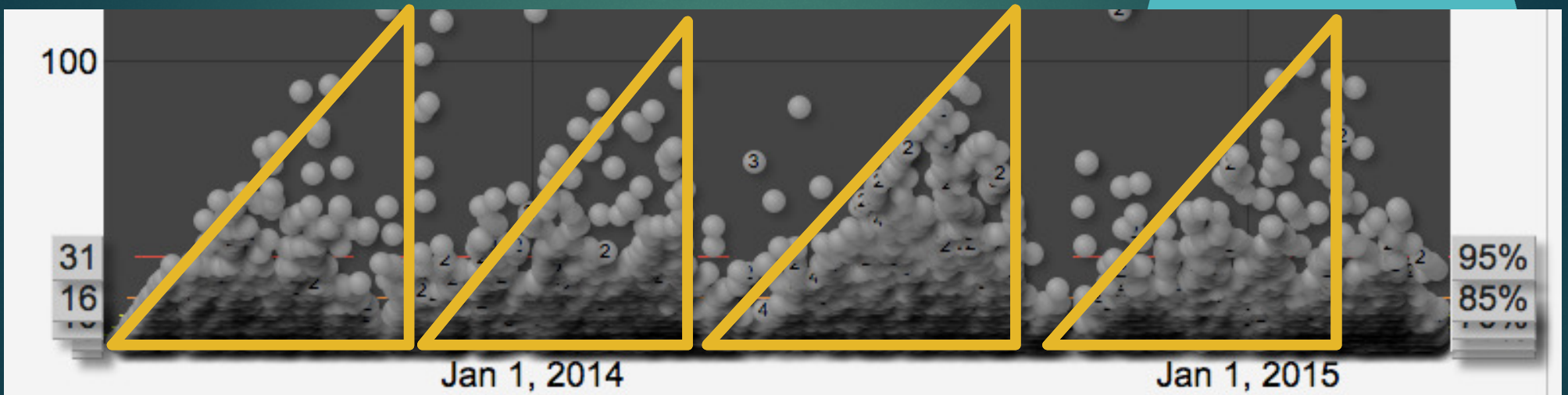
ScrumButs Unite!
Change the rules of Scrum!
Build a product roadmap!
Become a Method *Modder*


KEEP
CALM
AND
Scrum Mod
ON

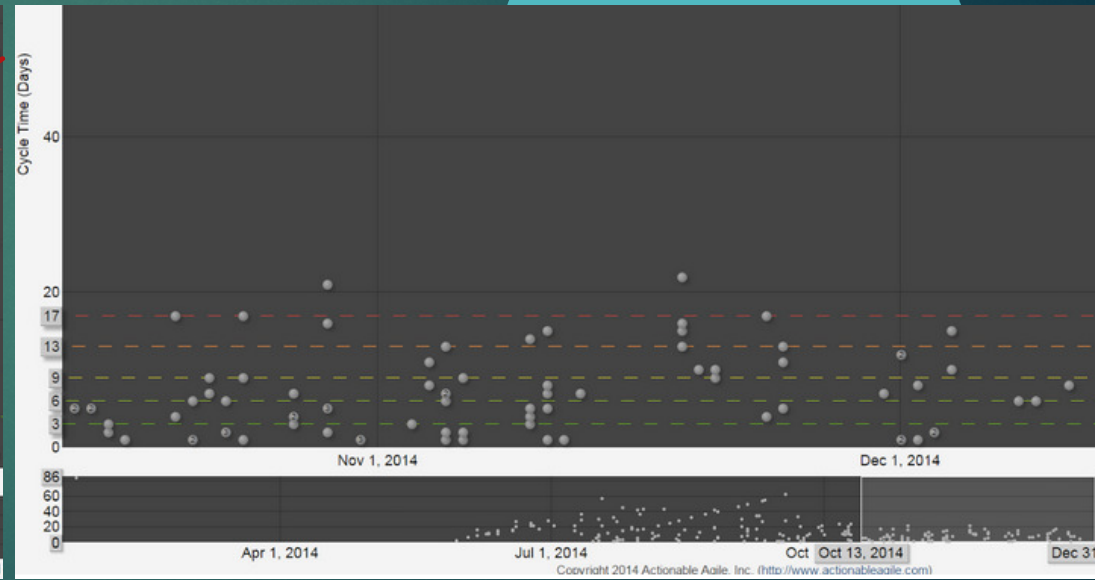
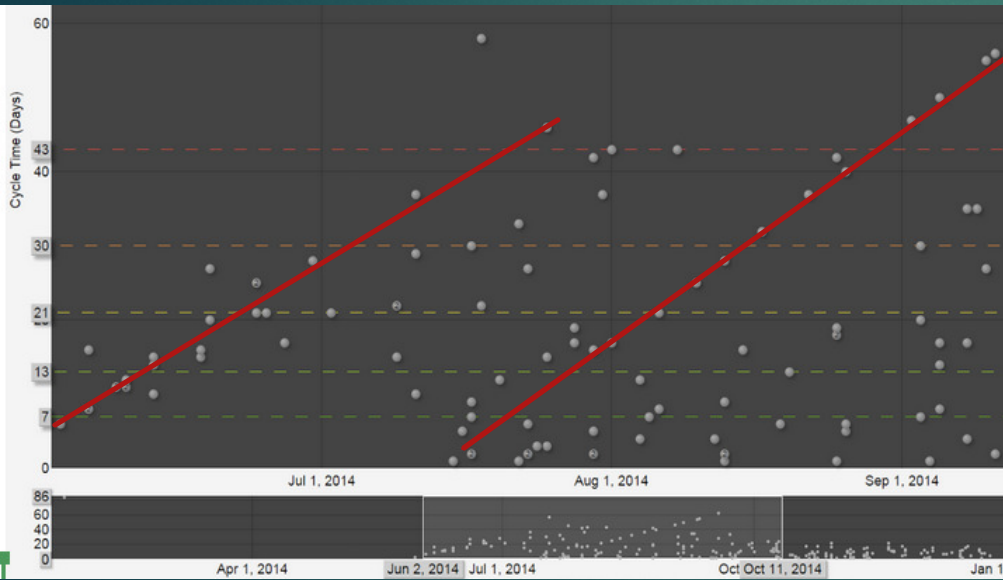
More Tools - Scatterplots



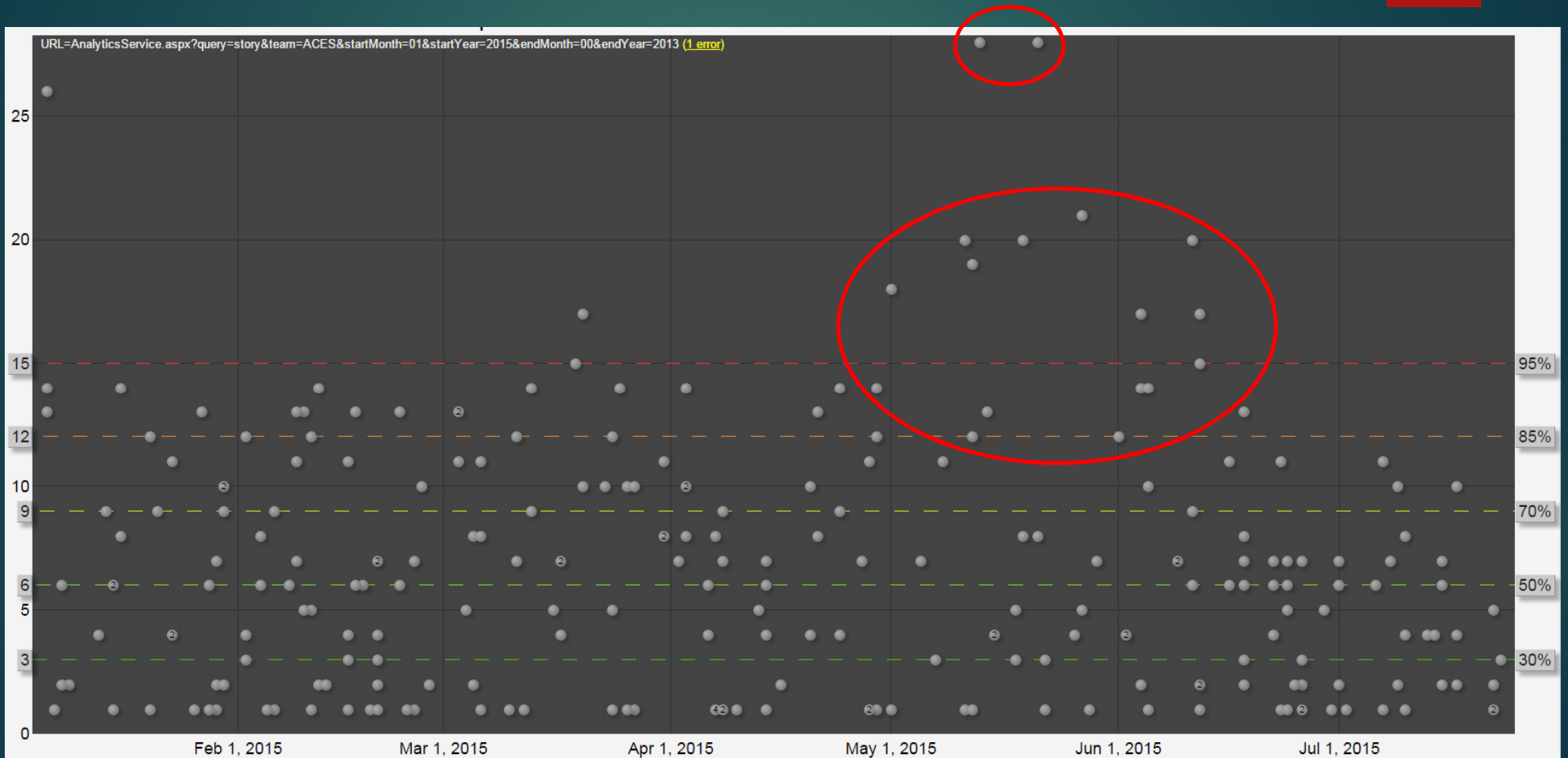
Scatterplots - Continued



Driving Results



Another Example



More Than Graphs

Year		Average Days								
Year	2014	Stories	Points	InProgress	Ready for QA	QA	Ready for Acceptance	Acceptance	Holding	Total Days
Total Closed	157	Total Closed	182	2.82	0.57	1.34	0.53	0.04	0.55	5.85
0 Points	9									
Half Point	86	Half Point	43	0.95	0.48	0.59	0.47	0.02	0.35	2.86
1 Points	25	1 Points	25	2.60	0.56	1.40	0.36	0.04	0.44	5.40
2 Points	12	2 Points	24	5.50	0.42	2.00	0.33	0.00	0.42	8.67
3 Points	19	3 Points	57	8.00	1.21	4.47	1.32	0.05	1.95	17.00
5 Points	5	5 Points	25	9.20	0.40	2.60	0.20	0.00	0.60	13.00
8 Points	1	8 Points	8	25.00	0.00	2.00	0.00	0.00	0.00	27.00
12 Points	0	12 Points	0							

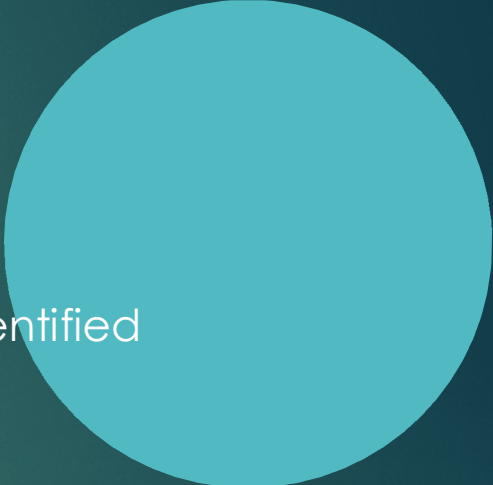
Follow Up



- ▶ Note Identified issues/behaviours
- ▶ Identify action items that avoid repeat issues and encourage good behaviours
- ▶ Look at the data next retro to see if the change(s) had the desired effect

Advantages Over Subjective



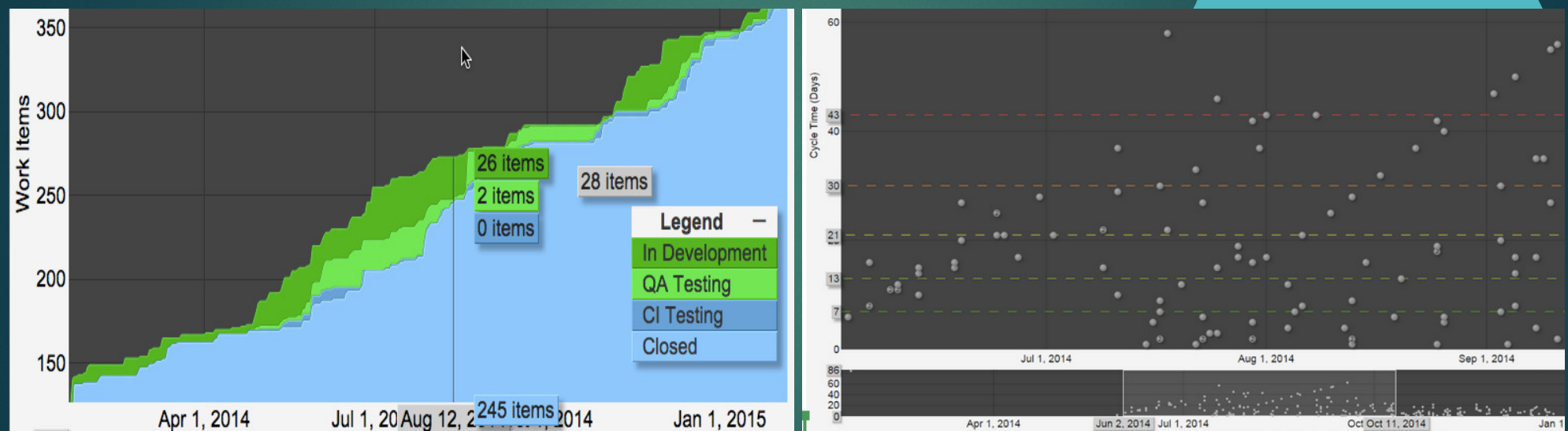
- ▶ Appeal to the analytical(blue) brain
 - ▶ Numbers make more sense to developers
 - ▶ Measurable/visible targets
 - ▶ Real issues effecting the team on a story by story basis identified
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Is It Enough?

- ▶ Probably not
- ▶ Teams have started mixing the two approaches
- ▶ Subjective retrospectives allow for more human element
- ▶ Overarching issues/recommendations might get lost in detailed data analysis
- ▶ Start with your data – move to subjective



Actionable Agile by Dan Vacanti



<https://www.actionableagile.com/>

Questions?



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